# Learning to plan: Applications of search to robotics

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#### Probabilistic Planning via Sequential Monte Carlo

Model-based RL method

Control as Inference heuristic

Sequential Monte Carlo action sampling

# Sequential Monte Carlo Tutorial

A method for sampling from sequential distributions.

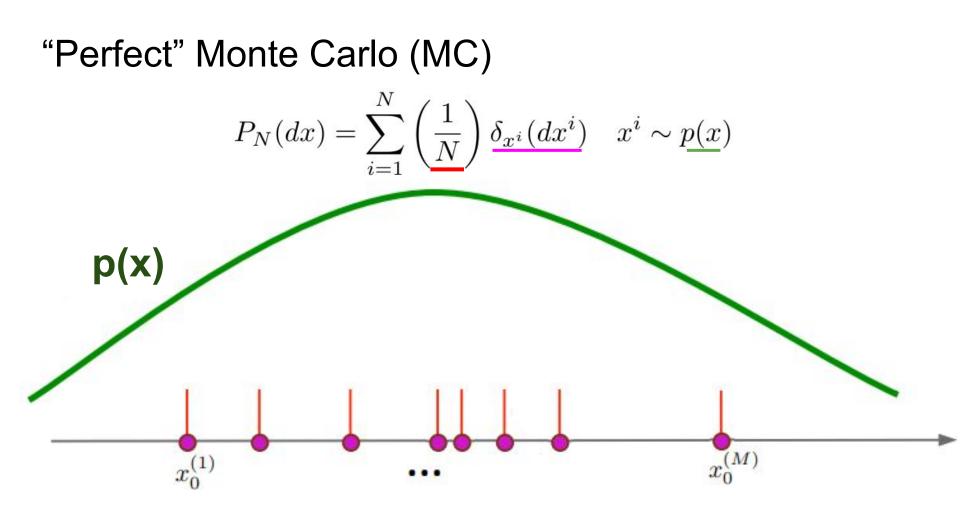
# "Perfect" Monte Carlo (MC) Integral intractable: $\mathbb{E}_{p(x)}[f(x)] = \int f(x)p(x)dx$

MC

But can sample easily. -> Approximate p(x) with N samples from p(x):

Estimate  $\mathbb{E}_{p(x)}[f(x)] \approx I_N = \int P_N(x)f(x) = \frac{1}{N}\sum_{i=1}^N f(x^i) \quad x^i \sim p(x)$ 

https://www.stats.ox.ac.uk/~doucet/doucet\_defreitas\_gordon\_smcbookintro.pdf [1.3.1]



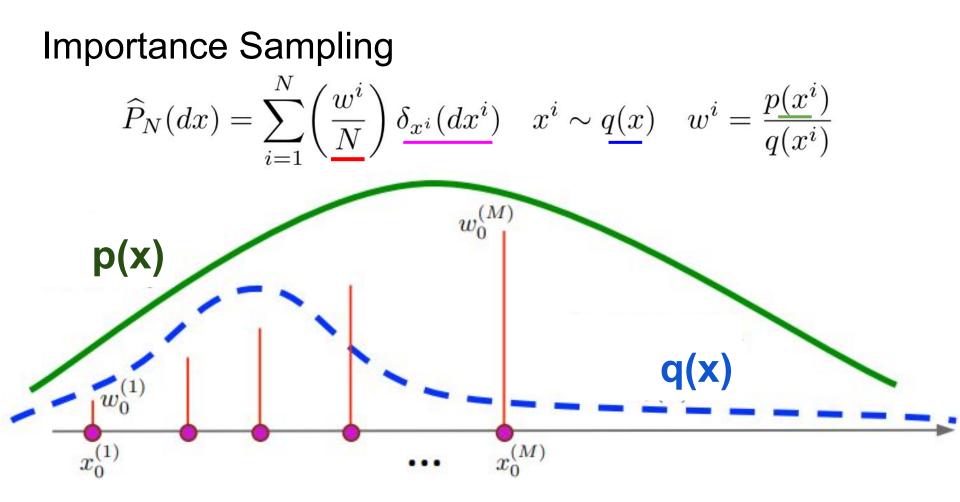
#### Importance Sampling (IS)

Integral intractable and can't sample easily.

But can sample from q(x). -> Approximate p(x) with N samples from q(x).

$$\mathbb{E}_{p(x)}[f(x)] = \int p(x)f(x)dx = \int \underline{q(x)} \left(\frac{p(x)}{\underline{q(x)}}\right) f(x)dx = \mathbb{E}_{\underline{q(x)}}[w(x)f(x)]$$
$$\widehat{P}_N(dx) = \sum_{i=1}^N \left(\frac{w^i}{\overline{N}}\right) \underline{\delta_{x^i}(dx^i)} \quad x^i \sim \underline{q(x)} \quad w^i = \frac{p(x^i)}{\overline{q(x^i)}}$$

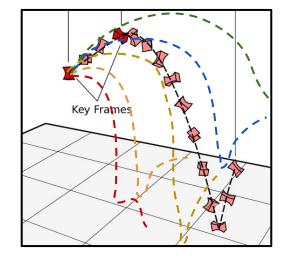
<u>https://www.stats.ox.ac.uk/~doucet/doucet\_defreitas\_gordon\_smcbookintro.pdf</u> [1.3.2]



#### Sequential Monte Carlo (SMC)

Want to sample sequence:  $x_{1:t} = \{x_j | j \in [1, t]\}$ 

From: 
$$p(x_{1:t}) = p(x_1) \prod_{j=2}^{t} p(x_j | x_{1:j-1})$$
  
Initial Distribution Step



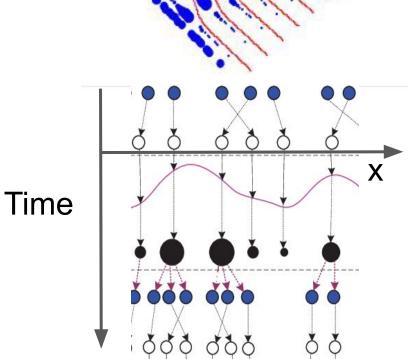
# Sequential Importance Sampling (SIS)

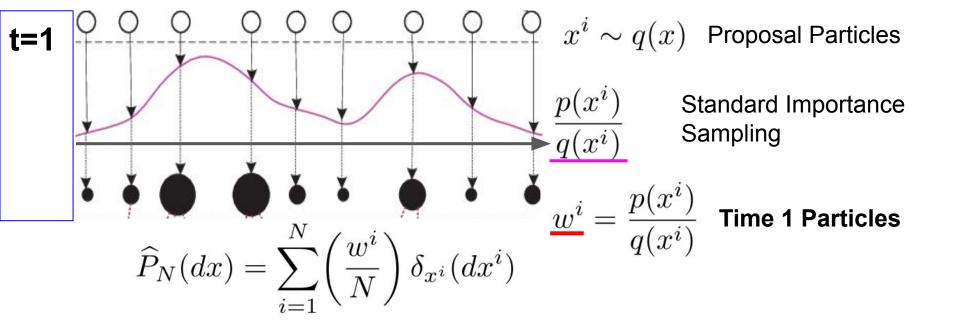
Sample from a proposal distribution:

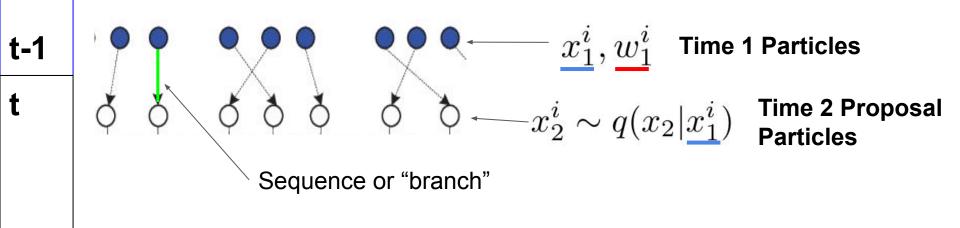
$$q(x_{1:t}) = q(x_1) \prod_{j=2}^{t} q(x_j | x_{1:j-1})$$

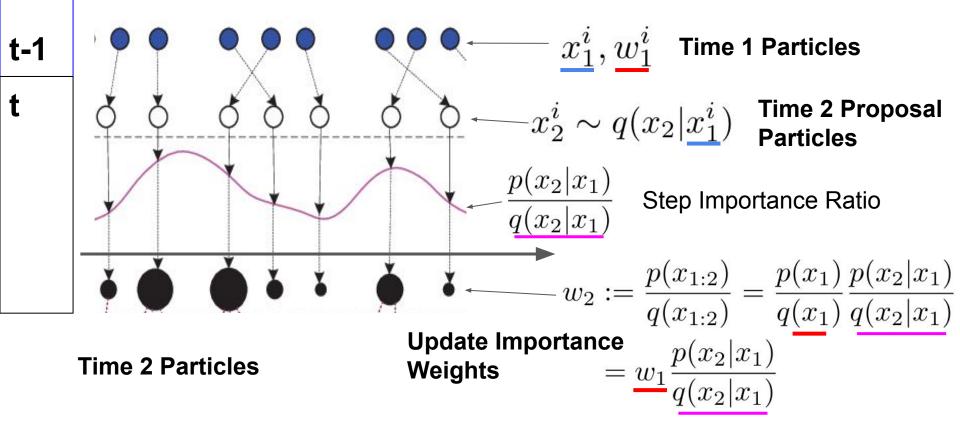
Initial Distribution

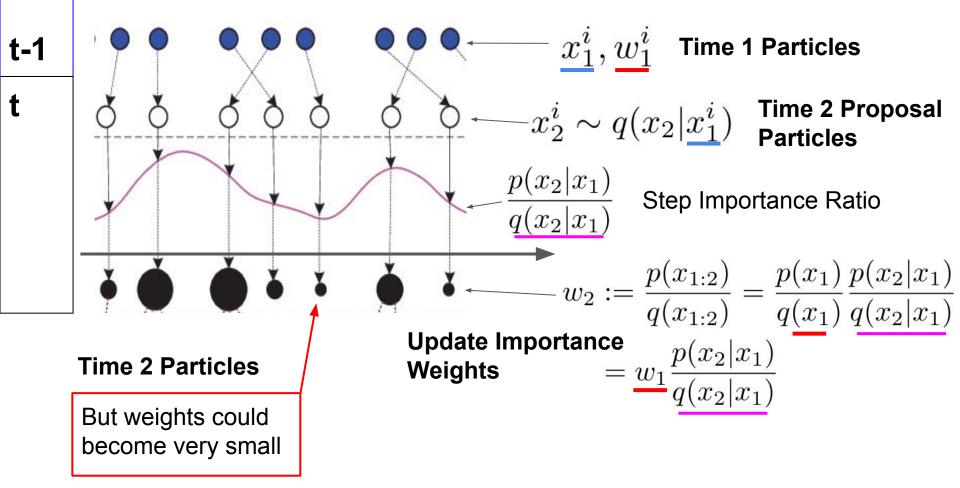
Step

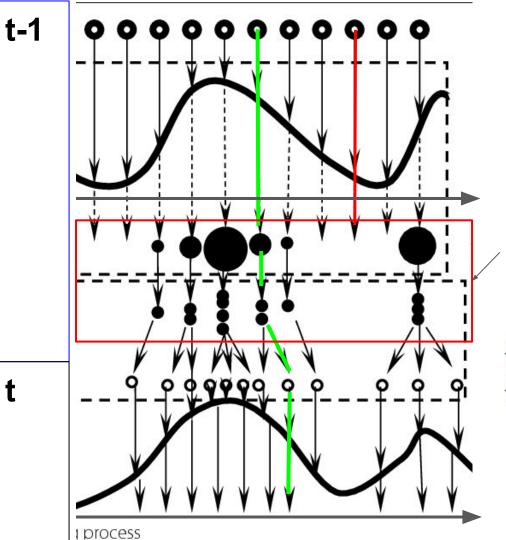












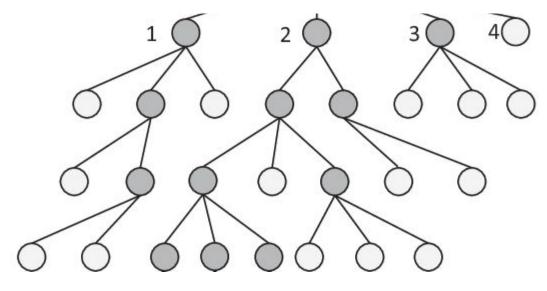
#### SIS with Replacement

Replacement Step:

- Discontinue low weight branches
- Refocus particles on high weight branches

$$\{\mathbf{x}_{1:i}^{(n)}\}_{n=1}^{N} \sim \text{Mult}(n; w_i^{(1)}, \dots, w_i^{(N)}) \\ \{w_i^{(n)} = 1\}_{n=1}^{N}$$

#### SMC: SIS with Replacement



Only high probability branches survive.

Still representative of the overall distribution.

#### Model-based RL

Learns a model of the environment and uses it for RL  $p_{env}(s_{t+1}|s_t, a_t)$ 

- Model Predictive Planning (f.e. PETS [Chua et al. 2018])
  - Simulate actions into the future
  - Pick ones that gave good value

#### **Control as Inference**

Proposes a heuristic for selecting actions.

Current belief of the agent:

Action A: Lose 1 dollar on average

Action B: Lose 2 dollars on average

Control as inference:

Choose Action A more often than B.

(higher chance to be "optimal")

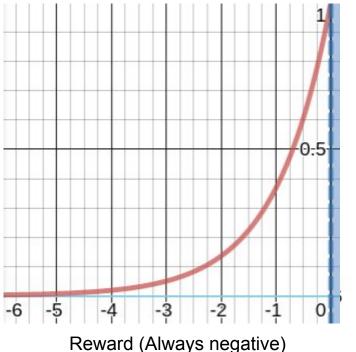
But sometimes still choose B.

#### Control as Inference

| Suppose an "optimal" future.   | Given that agent will lose as little money as possible, |
|--|---|
| Sample actions according to how likely they would have led to this "optimality". | which action did I likely take?                         |

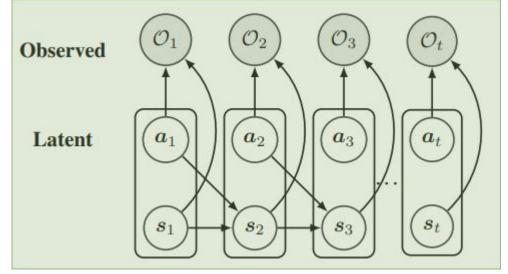
To define this formally:  $\pi(a_1|s_1) := p(a_1|s_1, O_{1:T})^{\text{Optimality Variable}}$ 

# What is probability of "optimal"?



Heuristic: Exponential  $p(\mathcal{O}_t = 1 | \mathbf{s}_t, \mathbf{a}_t) = \exp(r(\mathbf{s}_t, \mathbf{a}_t))$ Lower reward -> Exponentially less likely of being 'optimal' -> Exponentially less likely to be sampled

# **MDP** Setting



MDP:

$$p_{env}(s_{t+1}|s_t, a_t)$$

Optimality at every point in time.

Choose action proportional to chance of optimality over time.

$$\pi(a_1|s_1) := p(a_1|s_1, O_{1:T})$$

#### But inference is hard =(

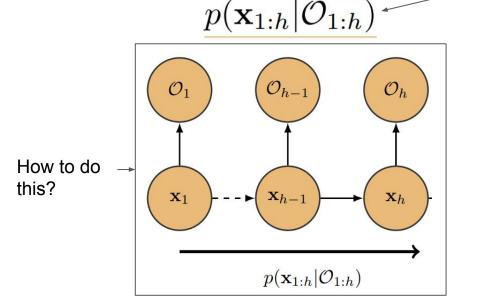
Can't efficiently sample from true posterior.

 $p(a_1|s_1, O_{1:T})$ 

#### SMC to the Rescue

Want to sample futures given they are optimal:

 $p(a_1|s_1, O_{1:T})$ 



Need a good proposal q(x1:h) Model  $p_{env}(s_{t+1}|s_t, a_t)$ 

Policy q(a|s)

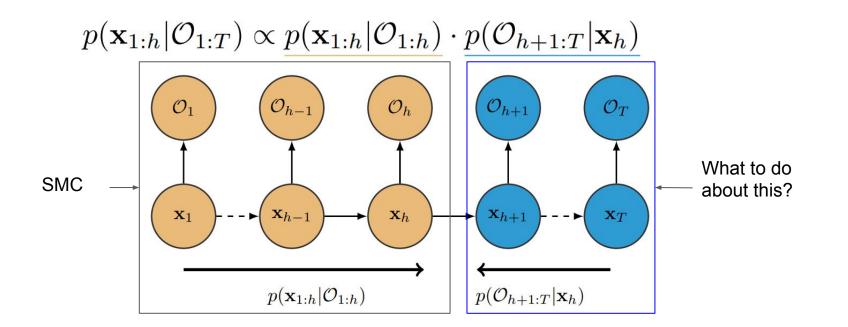
#### Soft Actor Critic (SAC) [Haarnoja et. al 2018]

SAC (fairly SOTA model-free RL) learns approximate Control as Inference.

Gives us an approximate proposal policy q(a|s).

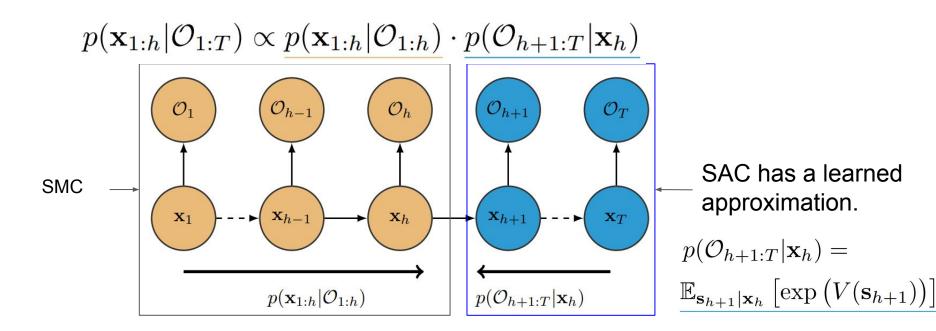
#### Planning as Inference

Need maximum sequence length to be practical.



# Planning as Inference

Need maximum sequence length to be practical.



# Planning as Inference

Related to MCTS in AlphaGo Zero.

We started with an approximate model-free proposal policy q and a value V (from SAC).

Then we looked into the future with our model via SMC.

Which allowed us to pick a more accurate action (according to Control as Inference).

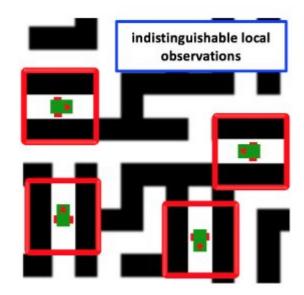
#### Scope and Limitations

Weight update assumes model is perfectly accurate.

When environment is stochastic, encourages risk seeking behaviours.

#### QMDP-Net

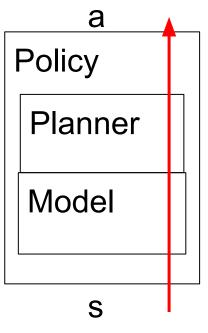
- Planning under partial observations
- Learn model of environment and planner simultaneously and end to end
- Learned model uses discrete states and actions
- Policy is trained by imitating expert data (supervised learning)



#### **Related Work**

- Value Iteration Networks: Fully differentiable neural network architecture for learning to plan. It embeds both a learned model of the environment and a value iteration planning module within. However, it assumes a fully observable setting and hence does not need filtering.

- **Bayesian Filtering:** Common in robotics. Continuously update a robot's belief about its state based on most recent sensor data. Recent works have shown this process to be end-to-end differentiable.



**Bayesian** 

Filter

# Main Contribution

- Extends VIN by also embedding a Bayesian Filter
- The entire framework is end-to-end differentiable

# POMDP (Partially Observable MDP)

- **Definition:** POMDP is defined by the following components

| State space               | S         | Latent        |
|---------------------------|-----------|---------------|
| Action space              | A         | Expert Data   |
| Observation space         | 0         | Expert Data   |
| State transition function | P(s' s,a) | Learned by NN |
| Observation transition    | P(o s,a)  | Learned by NN |
| Reward function           | R(s,a)    | Learned by NN |

#### **POMDP - Bayesian Filtering**

- The agent does not know its exact state and maintains a belief (a probability distribution) over all the states S
- Belief is recursively updated from past history  $(a_1, o_1, a_2, o_2, \ldots, a_t, o_t)$

$$b_t(s') = \eta P(o_t | s', a_t) \sum_{s \in S} P(s' | s, a_t) b_{t-1}(s)$$
New
observation
Transition from
previous belief

#### POMDP

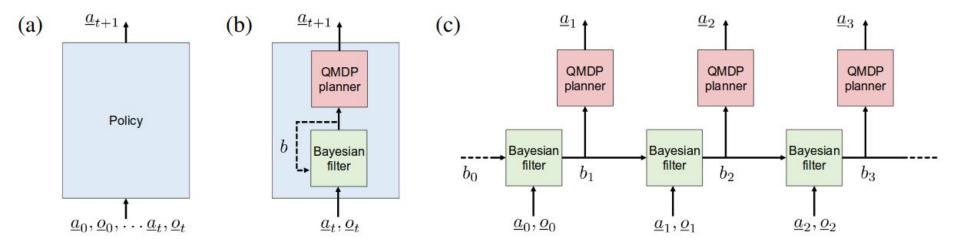
- The planning objective is to obtain a policy that maximizes the expected total discounted reward:

$$V_{\pi}(b_0) = \mathbb{E}\left(\sum_{t=0}^{\infty} \gamma^t R(s_t, a_{t+1}) \mid b_0, \pi\right)$$

- Solving POMDPs exactly is computationally intractable in the worst case\*\*\*
   (intuitively, because we need to integrate over all states blowup!)
- Approximate solutions needed

\*\*\* C. H. Papadimitriou and J. N. Tsitsiklis. The complexity of Markov decision processes. *Mathematics of Operations Research*, 12(3):441–450, 1987.

#### **QMDP-net:** Overall architecture



- There are two main components: the QMDP planner (similar to VIN) and the Bayesian filter

#### **QMDP** Planner Module

- The planner module performs value iteration (each step is differentiable). The architecture is very similar to Value Iteration Networks (VIN)
- Iteratively apply Bellman updates to the Q value map over states to refine it

$$Q_{k+1}(s,a) = R(s,a) + \gamma \sum_{s' \in S} P(s'|s,a) V_k(s')$$

$$V_k(s) = \max_a Q_k(s,a) \xrightarrow{Q_k} V_k \xrightarrow{f_T} Q'_k \xrightarrow{K \text{ recurrence}} Q_K$$

$$\theta \xrightarrow{f_R} R \xrightarrow{k} P(s'|s,a) V_k(s')$$

belief

value

model

input / output

#### Action selection

- The obtained Q value map is weighed by the computed belief over states to obtain a probability distribution over actions

 $q(a) = \sum_{s \in S} Q_K(s, a) b_t(s)$ 

- Select the action with maximum q() value

# Highlights, Scope, and Limitations

- Only demonstrate on Imitation Learning (RL is possible in principle)
- Bayes filter is not "exact" but "useful"
- Discrete action and state model unlikely to scale to more complicated environments

# Thank you for your time!

We will be happy to take questions

# Appendix... next few slides

Stuff we didn't have time for...

## Importance Sampling (IS)

Integral intractable and **can't sample easily**.

But can sample from q(x). -> Approximate p(x) with N samples from q(x).

$$\mathbb{E}_{p(x)}[f(x)] = \int p(x)f(x)dx = \int \underline{q(x)} \left(\frac{p(x)}{q(x)}\right) f(x)dx = \mathbb{E}_{q(x)}[w(x)f(x)]$$
$$\widehat{P}_N(dx) = \sum_{i=1}^N \left(\frac{w^i}{N}\right) \underline{\delta_{x^i}(dx^i)} \quad x^i \sim \underline{q(x)} \quad w^i = \frac{p(x^i)}{q(x^i)}$$

Also need to be able to evaluate p(x) exactly!

https://www.stats.ox.ac.uk/~doucet/doucet\_defreitas\_gordon\_smcbookintro.pdf [1.3.2]

Integral intractable and can't sample easily and can't evaluate p(x).

But can evaluate p(x) **upto normalizing constant**.

 $\gamma(x) \,=\, Cp(x)$ 

Note: Very important for posterior inference:

$$p(x|o) = \frac{p(o|x)p(x)}{p(o)} = \frac{p(o|x)p(x)}{\int p(o|x)p(x)dx} = Cp(o|x)p(x)$$
  
Almost always hard

Integral intractable and can't sample easily and can't evaluate p(x).

But can evaluate p(x) upto normalizing constant.  $\gamma(x) = Cp(x)$ If we try defining the weight, ignoring C:  $w(x) = \frac{\gamma(x)}{q(x)}$ 

We see that our IS estimate is off by the multiplicative constant:

$$\mathbb{E}_{q(x)}[w(x)f(x)] = \int q(x) \left(\frac{Cp(x)}{q(x)}\right) f(x)dx = \int p(x)Cf(x)dx = \mathbb{E}_{p(x)}[Cf(x)]$$

Integral intractable and can't sample easily and can't evaluate p(x).

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Idea: Normalize the weights!

What if we normalize w(x)?

Average weight is an estimate of C:

$$\mathbb{E}_{q(x)}[w(x)] = \int q(x)w(x) = \int p(x)C = C$$

Normalizing by weights amounts to normalizing by C:

$$\frac{\mathbb{E}_{q(x)}[w(x)f(x)]}{\mathbb{E}_{q(x)}[w(x)]} = \frac{\mathbb{E}_{p(x)}[Cf(x)]}{C} = \mathbb{E}_{p(x)}[f(x)]$$

Normalizing by weights amounts to normalizing by C:

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Which motivates:

$$\widehat{P}_N(dx) = \sum_{i=1}^N \left( \frac{w^i}{\sum_{i=1}^N w^i} \right) \delta_{x^i}(dx^i) \quad x^i \sim q(x) \quad w^i \propto \frac{p(x^i)}{q(x^i)}$$

We explicitly normalize the weights so that they sum to 1.

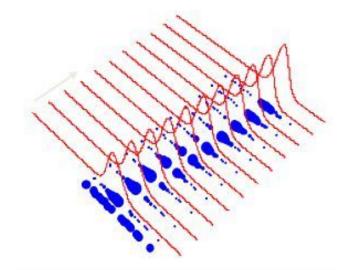
(Diverge from theory -> incurs a bias but helps with variance reduction)

# Sequential Importance Sampling (SIS)

Sample from a proposal distribution:

$$q(x_{1:t}) = q(x_1) \prod_{j=2}^{t} q(x_j | x_{1:j-1})$$
Initial
Distribution
Update

$$w_t := \frac{p(x_{1:t})}{q(x_{1:t})} = \frac{p(x_{1:t-1})}{q(x_{1:t-1})} \frac{p(x_t|x_{1:t-1})}{q(x_t|x_{1:t-1})} = w_{t-1} \frac{p(x_t|x_{1:t-1})}{q(x_t|x_{1:t-1})}$$



1. Sample actions from prior

Algorithm 1 SMC Planning using SIR

1: for t in  $\{1, ..., T\}$  do 2:  $\{\mathbf{s}_{t}^{(n)} = \mathbf{s}_{t}\}_{n=1}^{N}$ 3:  $\{w_t^{(n)} = 1\}_{n=1}^N$ 4: **for** *i* in  $\{t, ..., t+h\}$  **do** 5: // Update  $\{\mathbf{a}_{i}^{(n)} \sim \pi(\mathbf{a}_{i}^{(n)}|\mathbf{s}_{i}^{(n)})\}_{n=1}^{N}$ 6:  $\{\mathbf{s}_{i+1}^{(n)}, r_i^{(n)} \sim p_{\text{model}}(\cdot | \mathbf{s}_i^{(n)}, \mathbf{a}_i^{(n)})\}_{n=1}^N$ 7:  $\{w_i^{(n)} \propto w_{i-1}^{(n)} \cdot \exp\left(A(\mathbf{s}_i^{(n)}, \mathbf{a}_i^{(n)}, \mathbf{s}_{i+1}^{(n)})\right)\}_{n=1}^N$ 8: 9: // Resampling  $\{\mathbf{x}_{1:i}^{(n)}\}_{n=1}^N \sim \text{Mult}(n; w_i^{(1)}, \dots, w_i^{(N)})$ 10:  $\{w_i^{(n)} = 1\}_{n=1}^N$ 11: end for 12: Sample  $n \sim \text{Uniform}(1, N)$ . 13: // Model Predictive Control 14: Select  $\mathbf{a}_t$ , first action of  $\mathbf{x}_{t:t+h}^{(n)}$ 15: 16:  $\mathbf{s}_{t+1}, r_t \sim p_{env}(\cdot | \mathbf{s}_t, \mathbf{a}_t)$ Add  $(\mathbf{s}_t, \mathbf{a}_t, r_t, \mathbf{s}_{t+1})$  to buffer  $\mathcal{B}$ 17: 18: Update  $\pi$ , V and  $p_{\text{model}}$  with  $\mathcal{B}$ 19: end for

- 1. Sample actions from prior
- 2. Simulate with model

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- 3. Update weight of each branch using reward and SAC 'Value'

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- 4. Reallocate search particles to more promising branches

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- 1. Sample actions from prior
- 2. Simulate with model
- 3. Update weight of each branch using reward and SAC 'Value'
- 4. Reallocate search particles to more promising branches
- 5. Repeat until horizon

Algorithm 1 SMC Planning using SIR

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- 1. Sample actions from prior
- 2. Simulate with model
- 3. Update weight of each branch using reward and SAC 'Value'
- 4. Reallocate search particles to more promising branches
- 5. Repeat until horizon
- 6. Randomly select first action from remaining branches

#### Algorithm 1 SMC Planning using SIR

1: for t in  $\{1, ..., T\}$  do  $\{\mathbf{s}_{t}^{(n)} = \mathbf{s}_{t}\}_{n=1}^{N}$ 2:  $\{w_t^{(n)} = 1\}_{n=1}^N$ 3: 4: for *i* in  $\{t, ..., t+h\}$  do // Update 5:  $\{\mathbf{a}_{i}^{(n)} \sim \pi(\mathbf{a}_{i}^{(n)} | \mathbf{s}_{i}^{(n)})\}_{n=1}^{N}$ 6:  $\{\mathbf{s}_{i+1}^{(n)}, r_i^{(n)} \sim p_{\text{model}}(\cdot | \mathbf{s}_i^{(n)}, \mathbf{a}_i^{(n)})\}_{n=1}^N$ 7:  $\{w_i^{(n)} \propto w_{i-1}^{(n)} \cdot \exp\left(A(\mathbf{s}_i^{(n)}, \mathbf{a}_i^{(n)}, \mathbf{s}_{i+1}^{(n)})\right)\}_{n=1}^N$ 8: 9: // Resampling  $\{\mathbf{x}_{1:i}^{(n)}\}_{n=1}^{N} \sim \text{Mult}(n; w_i^{(1)}, \dots, w_i^{(N)})$ 10:  $\{w_i^{(n)} = 1\}_{n=1}^N$ 11: end for 12: Sample  $n \sim \text{Uniform}(1, N)$ . 13: // Model Predictive Control 14: Select  $\mathbf{a}_t$ , first action of  $\mathbf{x}_{t:t+h}^{(n)}$ 15: 16:  $\mathbf{s}_{t+1}, r_t \sim p_{\text{env}}(\cdot | \mathbf{s}_t, \mathbf{a}_t)$ Add  $(\mathbf{s}_t, \mathbf{a}_t, r_t, \mathbf{s}_{t+1})$  to buffer  $\mathcal{B}$ 17: Update  $\pi$ , V and  $p_{\text{model}}$  with  $\mathcal{B}$ 18:

19: end for

### Deriving weight updates (read the paper for details)

$$w_{t} = \frac{p(\mathbf{x}_{1:t} | \mathcal{O}_{1:T})}{q(\mathbf{x}_{1:t})}$$
  
=  $\frac{p(\mathbf{x}_{1:t-1} | \mathcal{O}_{1:T})}{q(\mathbf{x}_{1:t-1})} \frac{p(\mathbf{x}_{t} | \mathbf{x}_{1:t-1}, \mathcal{O}_{1:T})}{q(\mathbf{x}_{t} | \mathbf{x}_{1:t-1})}$   
=  $w_{t-1} \cdot \frac{p(\mathbf{x}_{t} | \mathbf{x}_{1:t-1}, \mathcal{O}_{1:T})}{q(\mathbf{x}_{t} | \mathbf{x}_{1:t-1})}$   
=  $w_{t-1} \frac{1}{q(\mathbf{x}_{t} | \mathbf{x}_{1:t-1})} \frac{p(\mathbf{x}_{1:t} | \mathcal{O}_{1:T})}{p(\mathbf{x}_{1:t-1} | \mathcal{O}_{1:T})}$ 

We use there the forward-backward equation 3.1 for the numerator and the denominator

$$\propto w_{t-1} \frac{1}{q(\mathbf{x}_t | \mathbf{x}_{1:t-1})} \frac{p(\mathbf{x}_{1:t} | \mathcal{O}_{1:t})}{p(\mathbf{x}_{1:t-1} | \mathcal{O}_{1:t-1})} \frac{p(\mathcal{O}_{t+1:T} | \mathbf{x}_t)}{p(\mathcal{O}_{t:T} | \mathbf{x}_{t-1})}$$

$$= w_{t-1} \frac{p(\mathbf{x}_t | \mathbf{x}_{1:t-1})}{q(\mathbf{x}_t | \mathbf{x}_{1:t-1})} p(\mathcal{O}_t | \mathbf{x}_t) \frac{p(\mathcal{O}_{t+1:T} | \mathbf{x}_t)}{p(\mathcal{O}_{t:T} | \mathbf{x}_{t-1})}$$

$$= w_{t-1} \frac{p_{\text{env}}(\mathbf{s}_t | \mathbf{s}_{t-1}, \mathbf{a}_{t-1})}{p_{\text{model}}(\mathbf{s}_t | \mathbf{s}_{t-1}, \mathbf{a}_{t-1})} \frac{\exp(r_t)}{\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)} \frac{\mathbb{E}_{\mathbf{s}_t + 1} | \mathbf{s}_t, \mathbf{a}_t}{\mathbb{E}_{\mathbf{s}_t | \mathbf{s}_{t-1}, \mathbf{a}_{t-1}} [\exp(V(\mathbf{s}_t))]}$$

## Connection to MCTS in AlphaGo Zero

|                         | Planning with SMC | AlphaGo Zero             |
|-------------------------|-------------------|--------------------------|
| Move selection criteria | $p(O_{1:T} x_1)$  | Q upper confidence bound |
| Environment model       | Learned p_model   | Self-play p              |
| Amortised prior policy  | q from SAC        | Learned prior p          |
| Amortised prior "value" | V from SAC        | V upper confidence       |

# Sequential Importance Sampling

Grow sequence incrementally:

$$x_t \sim q(x_t | x_{1:t-1})$$

Update w recursively:

$$w_t := \frac{p(x_{1:t})}{q(x_{1:t})} = \frac{p(x_{1:t-1})}{q(x_{1:t-1})} \frac{p(x_t|x_{1:t-1})}{q(x_t|x_{1:t-1})} = w_{t-1} \frac{p(x_t|x_{1:t-1})}{q(x_t|x_{1:t-1})}$$

But most particles might become useless (w->0)

